





DESCRIPTION

New generation Direct Call Apartments door stations are modular design with a flexibility to combine modules

For example,the video entry module can be assembled with card reader module and/or with keypad module

Additional combinations are available: TFT Screen Module with Proximity Reader Module or Keypad Module. Calling to apartments will be performed by Name List visible on the screen

PARTS AND FUNCTIONS







Embedded box

Stainless steel panel

TERMINALS



- +12V: 12VDC power output
- LK-: Power ground
- LK+: Common contact of the relay
- NO.: Normally open contact of the relay
- EB+: Exit button positive connection port
- EB-: Exit button negative connection port
- JP-LK: Electric lock type setting
- SET : DIP switches for door station settings
- **CN/KMB:** Call button module connection port
- CN/T-COIL: Reserved
- CN/FUN: Touch sensor keypad module or TFT display module connection port
- · CN/WGN: Proximity reader module connection port
- Bus(L1,L2): Non-polarity bus line, connect to power supply

PLACE NAMEPLATE

Press down and move right/left to open the transparent nameplate cover. Then insert the name label and put the cover back. Note that double-row buttons panel can be opened both directions, single-row buttons can only be opened at the right side

10 വെ 0 10

	_		>
\leq	_	Smith	1
Ž	David		

name label



INSTALLATION GUIDE



MOUNTING



Mounting with expanding panel







INSTALLATION GUIDE



DIP SWITCHES SETTING

There are 6 DIP-switches on the rear of door station. The switches can be modified either before or after installation, but restarting the power is needed whenever the switches have been modified



DIP-1 and DIP-2 are for door station ID setting. When multiple door stations are installed, the first door station address is 00 (default), the second door station address is 01: DIP-2 is On, the third door station address is 10: DIP-1 in On, the fourth door station address is 11: DIP-1 and DIP-2 are On

DIP-3 is for single or double row button door station selection. If the door station is a double row button, such as DMR21-D8, set this bit to 0. For single row button door station, set to 1

DIP-4 is for button code selection for Door Stations with buttons. All Buttons are pre-programmed with User Code/Address (see page 15). If you planning to use factory programming, keep DIP-4 Off. When factory programming going to be modified, change DIP-4 to On position

DIP-5 is for unlocking time quick setting. Off(0) is the default setting, and the default time is 1 second. If set On(1), the unlock time is 5 seconds (Different unlock time can be programmed, see page 5)

DIP-6 is for activating invisible key A and key B. Normally key A and key B is not active. To activate key A and B flip DIP-1 On As well for uploading Namelist file via SD card

ELECTRIC LOCK CONNECTION

1) Door Lock Controlled with Internal Power

1. The lock is limited to 12Vdc, and holding current must be less than 250mA when using internal power

2. The Unlock Mode Parameter must be set to 0 (default)

3. Jumper set to position 1-2 for power-off-to-unlock type (*Normally closed mode*); set to position 2-3 for power-on-to - unlock type (*Normally open mode*)

4. Default unlocking time is 1 sec. See page 5 how to change unlocking time

Power-on-to-Unlock type:

Power-off-to-Unlock type:





2) Door Lock Controlled with External Power

- 1. The external power supply must be used according to the lock
- 2. The jumper must be taken off before connecting
- 3. Setup the Unlock Mode Parameter for different lock types
- Power-on-to-Unlock type:Unlock Mode=0(default)
- Power-off-to-Unlock type:Unlock Mode=1

4. Default unlocking time is 1 sec. See page 5 how to change unlocking time

Power-on-to-Unlock type:

Power-off-to-Unlock type:





SPECIFICATIONS

- Power:
- Power Consumption:
- Unlock Power output:
- Unlock time:
- Working temperature:
- Dimensions:

26Vdc (supplied by PC6) 1W standby, 5W working 12Vdc, 250mA 1~99s - 20°C ~ +55°C H316 x W133 x D48mm





CAMERA MODULE

1. Parts and functions



Note: Key A and key B can not be seen on the panel, they are cryptic Normally, key A and key B are not active. To activate the buttons, just set the DIP6 to ON position

2. Settings via Key A & B

Proximity Reader Door Station has the only way to set **Unlocking Mode** - via invisible keys A & B

For Keypad door station this can be changed via Keypad Module as well as via invisible keys A & B Flip DIP-6 On to activate them

- · Unlocking Mode Setting
- 1. Press Key A, Unlock indicator turns on with double beep sound

2. Press Key A again to set the Unlocking Mode to Normally Open or Normally Closed

Normally Open: Status indicator blinks once with beep sound

Normally Closed: Status indicator blinks twice with beep sound

If door station has TFT screen connected, current Unlocking Mode will be visible on the screen



• Unlocking Time Settings

1. Press Key A, Unlock indicator turns on with double beep sound

2. Press and hold Key B to change unlocking time from default 1s. Every beep and/or flash of **Status Indicator** increase unlocking time by second. If door station has TFT screen connected, time increase will be visible on the screen

Ringtone Settings

1. Press and hold Key A for 3 seconds to enter the **Ringtone Option Mode**, the **Status Indicator** turns on and the current Ringtone will be played. There are 3 options to choose from:

- 00 Mute; 01 Tune (default); 02- English (voice Annunciation)
- 2. Press key A to select
- 3. Press Key B to exit



Ringtone Volume Setting

1. Press Key B to enter Ringtone Volume Setting, the Talk indicator turns on and plays the tune at the current volume

- 2. Press Key A to increase/decrease volume
- 3. Press Key B to exit

If door station has TFT screen connected, the current $\ensuremath{\textbf{Volume}}$ and changes will be visible on the screen



Talk Volume Settings

1. **During conversation**, press and hold Key B for 3 seconds to enter the **Talk Volume Setting.** The **Talk indicator** turns on with beep sound

2. Press Key A to increase/decrease volume

3. Press Key B to exit



3. Restore to Factory Default

Attention: All changes and settings will be deleted if **Restore Factory Default** is activated. Includes the modules settings, such as Proximity module, Keypad module (even if the modules are not connected to **the Camera Module**)

When in standby, short out the **Exit Button Port(EB+,EB-)**, then continuously toggle the DIP-6 switch 4 times until beep sound and all three Indicators will blink at the same time. This means the **Restore Factory Default** is in progress. When all three Indicators turns off with a beep sound, the **Restore Factory Default** is complete



Keypad Module



KEYPAD MODULE

1. Parts and functions



2. Keypad operation

Call Residents

Type in Apartment number directly, touch $\hfill \bigtriangleup$ to call



Password Unlocking

Input # password # to unlock the door

Note: Default Master Code is not a password for unlocking! There isn't one by default. Please create it. See 'Setting Password for User Group1 (means for Unlocking Lock 1. If two locks are connected, create password User Group2 for unlocking second lock)



Parameters Setting

To be able to change any default settings go first into Programming Mode by typing in **# Default Master Code 1234 #** and type in the corresponding codes. Touch * to exit the Setting Mode

Keypad Version Standby screen



• Programming Codes Tables

Setting items	Setting range	Default value	Setting code
Reset all settings	1,2,3,4	-	00
Setting the master code	1 ~ 12 digits Valid keys:0 ~ 9	1234	01
Setting the key illumination time	10 to 99 seconds/ continually lit	10 sec	02
Setting the unlock time	01 to 99 seconds	1 sec	03
Setting the unlock mode	0:opened/1:closed	opened	04
Operation tone settings	0(on),1 (off)	on	05
Reset code settings	1,2,3,4	-	06
*&# function settings</td><td>0:Normal/1:Reverse</td><td>Normal</td><td>07</td></tr><tr><td>Call tone settings</td><td>0:Enable/1:Disable</td><td>Enable</td><td>08</td></tr><tr><td>Interference resistant grade settings</td><td>Valid keys:0 ~ 5</td><td>2</td><td>09</td></tr><tr><td>SPK Adjustment</td><td>Valid keys:0~9</td><td>5</td><td>11</td></tr><tr><td>Night light level</td><td>Valid keys:0 ~ 5</td><td>4</td><td>13</td></tr><tr><td>Reserve</td><td>Reserve</td><td>Reserve</td><td>14~17</td></tr><tr><td>Setting password for Temporary1</td><td>1 ~ 12 digits Valid keys:0~9</td><td>-</td><td>18</td></tr><tr><td>Setting password forTemporary2</td><td>1 ~ 12 digits Valid keys:0~9</td><td>-</td><td>19</td></tr><tr><td>Setting password for user group1</td><td>1 ~ 12 digits Number of codes:40 Valid keys:0~9</td><td>-</td><td>20~59</td></tr><tr><td>Setting password for user group2</td><td>1 ~ 12 digits Number of codes:40 Valid keys:0~9</td><td>-</td><td>60~99</td></tr></tbody></table>			











TFT Screen Module



TFT SCREEN MODULE

1. Parts and functions



2. Features

- · Calling via Namelist
- · 3.5 inch TFT display
- Operation visualisation
- · With three touch buttons
- Updates of Namelist via SD Card

3. Functions

Proximity Reader Version Standby screen



Name List Calling

In standby mode, press a to show the Name list. Press \leftarrow or \rightarrow to select name. After that, press a to call the Resident



Calling Display

This is the screen of calling process



Conversation

This is the screen of conversation process



· Keypad operation

i) When in standby mode, input the number by pressing keypad, the room number will be showed on screen.



ii) When in standby mode, press # key,a password will be asked. This is the user interface of password input.







iii) When input admin code, a $\ensuremath{\textbf{Setting Code}}$ will be asked on TFT screen.



· Combination with ID module

When registered ID card will be presented to a Proximity Reader, "Door open" message will be showed on TFT Display Module screen



This is the user interface of adding card, please know that the user interface of delete card or initialisation is similar as the following picture shows



PROXIMITY READER MODULE

1. Parts and functions



2. Features

- Up to 320 user cards can be registered by door station
- · Easy management with indicators and sounds
- Two Master Cards are supplied, one MASTER CARD ADD and one MASTER CARD DELETE
- The distance of card reading is 3 to 5 cm
- The **Master Cards** are necessary when you add or delete user cards. Please keep them safe for future use
- It is possible to create new **Master Cards** if original were lost. The old ones become invalid automatically

3. Creating new Master Cards

Power On and short together EB+ and EB- ; Double beep "BP+" will sound and the $Unlock\ indicator\ will\ come\ on$



Toggle DIP4 switch four times: Up-Down, Up-Down; Double beep "BP+,BP" will sound, the **Talk indicator** and the **Unlock indicator** will come on



Show the new, to be **Master ADD CARD**, beep "BP+" will sound, the **Unlock indicator** will come on



Show the new, to be **Master DELETE CARD**, beep "BP+" will sound, and all indicators will turn off. System will exit the **Master Card Setting** mode automatically after 10s



Proximity Reader Module



• Registering User Cards/Fobs

To register/delete User fobs you will need Master Add/Delete fobs

i) Register User Cards/Fobs

In standby, show the Master Card ADD, double beep "BP

+,BP" will sound, the Talk indicator will turn on



Show blank **User Cards**, one by one. Beep sound "BP+" and the **Talk indicator** blink- means success. Double Beep means failure, please repeat process once again

Show the **MASTER CARD ADD** to exit Add User Card Mode or it will exit automatically after 10s of no activity

ii) Delete User Cards/Fobs which are present

In standby, show the **Master Card DELETE**, double beep "BP+,BP" will sound, and the **Unlock indicator** will turn on



Show **User Cards** you want to delete. Beep "BP+" will sound, and **Unlock indicator** blinks once. You can continuously show user cards that you need to delete

Show the **MASTER CARD DELETE** to exit **Delete Card Mode** or it will exit automatically after 10s of no activity

If cards/fobs are not present, lost for example, there is a way to delete them from Proximity Reader registry. Please see next section

iii) Clear History of All Ever Registered Cards/Fobs

In standby, show the **Master Card Delete**, double beep "BP +,BP" will sound, and the **Unlock indicator** will turn on



Show the **Master Card ADD**, double beep "BP+,BP" will sound, and the **Talk indicator** and the **Unlock indicator** will turn on



Show the **MASTER CARD ADD** again,the **Talk indicator** and the **Unlock indicator** will blink. Wait until long beep "BP" will sound. All registered cards/fobs were deleted. System will return to standby automatically in 10 seconds

4. Door Station with Proximity Reader and TFT Screen Modules

Screen used to call residents Proximity Reader - to open lock with cards/fobs



Scrolling information screen. Explains the actions required to call a resident clearly and simply. Indicates how to choose the resident via touch sensitive icons







Combination With Keypad Module



- 1) Master Card Setting(Reserve)
- 2) Add Card Setting(Reserve)
- 2) Delete Card Setting(Reserve)

• Combination With Keypad & TFT Modules

0 0



DIRECT CALL BUTTONS MODULE

1. Parts and functions



2. Call codes

Call codes for each button are pre-programmed by default. Button with Code 1 will call Video Monitor with Address 01.00. Regardless of the structure of the call button module, the numbers are listed from the top to bottom and from left to right

Keep DIP-3 Off for double row buttons (default)

· DIP-3 switch set Off

0

o e

8 e J

02

04

06

08

0

01

03

05

07

0

0

03

05

07

09

0

C[

(5

0





Direct Call Buttons Module



Keep DIP-3 On for single row of buttons (default)





0



3. Addresses

NO.	Functions
01	Call Monitor with Address 01.00
02	Call Monitor with Address 02.00
03	Call Monitor with Address 03.00
04	Call Monitor with Address 04.00
05	Call Monitor with Address 05.00
06	Call Monitor with Address 06.00
07	Call Monitor with Address 07.00
08	Call Monitor with Address 08.00



MODULES CONNECTION



TERMINAL DESCRIPTION

• Video Module



supply
n port
е
-



NO.	Name	Descriptions
1	JWGN1	Connect to CN/WGN of Video Module
2	JKB'	Connect to next Call Button Module
3	JKB	Connect to next Call Button Module

Call Button Module

• Keypad and TFT Screen Module



NO.	Name	Descriptions
1	CN/FUN_IN	Connect to CN/FUN of Video Module
2	CN/FUN_OUT	Connect to next Keypad or TFT Module



NO.	Name	Descriptions
1	INPUT	Connect to CN/KMB of Video Module
2	OUTPUT	Connect to next call Button Module



MODULES CONNECTION



CONNECTIONS

• DMR21/D16



• DMR21/ID/S4

• 0 =



• DMR21/T4/D8



DMR21/ID/KP

<u>o</u> =

.





0

0 = . .



MODULE CONNECTION



• DMR21/S8+F3



DMR21/ID/KP







DOOR STATION SETTINGS

1.Namelist Creation

TFT Screen Module has an option to upload a Residents List information. This is done with Micro SD card. This Residents list can be modified later on if needed

1. On the PC or laptop, create a TXT file, and name it Namelist

Enter your data in the following format:

[01][Apartment 1 dial 01][00][00][01]

[02][Apartment 2 dial 02][00][00] [02]

[03][Apartment 3 dial 03][00][00][03]

[04][Apartment 4 dial 04][00][00][04]

[05][Apartment 5 dial 05][00][00][05]

[06][Apartment 6 dial 06][00][00][06]

NOTE: Number of characters available to type in is limited to 37

First number in brackets is the order in which list appears on a screen

Middle info in brackets- this is what will be visible on the screen. This file is for Door Station with Keypad Module. Proximity Reader version doesn't have means to dial, so it should read: Apartment 1

Last number in brackets- Address of the Video Monitor

2. Format Micro SD card

3. Create Folder in the SD card and call it Namelist.bin

4. Put your txt file into the Folder. Your SD card is ready

5. Install SD card into a slot located on the left hand side of Video Module but do not click in as yet

6. Power Off Door Station and wait for a minute or so. Power it back On and flip DIP-6 to On position and immediately click-in SD card. Upload should start right away. Wait until it finishes and second long beep sounds. Remove SD cars and flip DIP-6 back into Off position

A long beep sounds and Talk indicator is turned on



After 20 seconds, a long beep sounds, and **Talk indicator** is turned off. **Namelist upload/update** is finished



Troubleshooting when uploading Namelist

1. I uploaded namelist but when I checked, message says 'No File'

Check Namelist file for errors, i.e. number of digits exceeds 37 or missing bracket, or missing number. The file must be EXACTLY as shown in an example with no space between lines

Format SD card, there could be some extra invisible data on it. If nothing helped, take another SD card because some of them just not compatible

2. Upload never started

Make sure DIP-6 was switched On Make sure that all procedure was done in short time after powering On the Door Station Repeat everything once again and start from powering Off/ powering On





SOFTWARE UPDATE

- 1. Format SD card
- 2. Copy Update.bin file to micro SD card on PC or laptop

攝(E)	查看(V)	工具(T) 帮助(H)		
共享・	· 863	这件夹		
		名称	運動	ĵ.
		DMR21.bin	BIN 文件	

- 3. Upload software update into Door Station
- a) Power Door Station On and flip DIP-6 to ON position



b) Insert SD card into the slot



c) A long beep sounds, and the Status indicator is turned on



f) After 20 seconds, a long beep sounds, and all indicators are turned off. **Software update** is finished. Flip DIP-6 to Off position



RINGTONE UPDATE

- 1. Format SD card
- 2. Copy the Update Ring.bin file to micro SD card on PC or laptop

R (1.84	第10 工具(7) 単形(4)			
18.4	PECHA			
	2.0	#3	88.9	124024
	a King bin	2008		

- 3. Upload software into Door Station
- a) Power Door Station On and flip DIP-6 to ON position



b) Insert SD card into the slot



c) A long beep sounds, and the $\ensuremath{\textbf{Talk}}\xspace$ is turned on



d) After 20 seconds, a long beep sounds, and the **Talk indicator** is turned off. **Ringtone update** is finished. Flip DIP-6 to Off Position







Screen Shots of Functions in Progress

Calling By Namelist





• Calling By Keypad Module

Type in Apartment number on the Keypad and touch sensor button $\textcircled{}{}_{\bigtriangleup}$ to call the corresponding monitor



Screen shot of Answered Call



Screen shot of Unlock Function

